

A game for two or more players.

Players need

A grid numbered from 1 to 12. Two 1 - 6 dice

Rules of the game

In each turn the player rolls two dice, and crosses off (or place a counter) either the sum or difference of the two numbers.

For example if a player rolled 5 and 2 they could claim 7 (5 + 2) or 3 (5 - 2).

If the only numbers you can make are taken, then you miss a turn.

Winner: First to cross out all the numbers on their grid **or** a specific number crossed out. i.e. 8 numbers

Variation

Grid: 1 - 20 and two 1 - 10 dice. First to cross out 12 numbers on their grid.

Example of game

