St Mary's ELC Home Learning-Mathematics

I can explore measurement through play (construction, baking etc..)

I can explore objects and use language of measure long/short, large/small, full/ empty, heavy/light.
I can compare sets of objects , e.g. more/less, long/longer/longest, etc
I can sequence a set of objects by height, length, weight, capacity.

Create a tower/ bridge/ train/house etc. using construction items such as lego or blocks. Bake a cake using the language of measurement. Estimate objects and check how heavy they are using weight scales. Use a measuring tape, your feet or hands to measure objects you have created. Put the objects in order from heaviest to lightest and longest to shortest. Compare two, "I wonder which is heavier?"

Big/Small & Tall and Short:

https://www.topmarks.co.uk/early-years/lets-compare

Heavy, Same Weight, Light:

https://pbskids.org/peg/games/happy-camel

Comparing Capacity & Counting

https://education.abc.net.au/res/i/L1994/index.html

I can sequence numerals to 5, 10, 15, 20 & beyond. I can work out the missing number within 5, 10, 15, 20.

Cut numbers out and put them in the correct sequence. Look for numbers in the environment that are in a sequence.

Sequencing:

https://www.topmarks.co.uk/ordering-andsequencing/caterpillar-ordering

Whilst a numbers are in a sequence and the child is not looking, take one/ two away, what is the missing? Missing numbers:

https://pbskids.org/curiousgeorge/busyday/apples/

I can count items in a row using 1:1 correspondence.

I can count a group of items using 1:1 correspondence.

I can count out two groups of items.
I can estimate within my number range.

Count the number of grapes for snack.
Count how many shoes in a row etc.
Make sure the items are in a row and the child is pointing to each item. Start with 1-5 and then progress to 1-10.

Encourage children to estimate "How many do you think there might be?" and then encourage them to check their answer by counting.

When estimating start with small amounts such as 2 to 5 items.

https://www.topmarks.co.uk/maths-games/3-5-years/counting

(There will be lots of opportunities throughout the day for counting)

I can explore, match and sort *objects, *shapes using one or more criterion.

Sorting by Colour

<u>https://pbskids.org/sid/games/sorting-box</u>Sort by Shape

https://www.topmarks.co.uk/earlyyears/shape-monsters I can divide a whole object into smaller parts. I can divide a whole object into two or more equal parts. e.g. using dough. I can share food/toys etc. among more than two teddies/children etc...

I can share food/toys etc. between two teddies/children etc...

Make play dough.

https://www.bbcgoodfood.com/howto/guide/playdough-recipe

Cut the play dough into two parts. Compare the two parts, "Are they the same size?" if so, the two parts are 'equal', they are the same size.

Have a tea party for your teddy bears and share the treats you have created equally. Check to see if everyone has the same amount.

I am aware of numbers and use them in my play. I can say numbers to 5, 10, 15, 20 & beyond (including 0).

I can say numbers backwards from 5, 10, 15, 20 and beyond (including 0).

I can count on from a number within 5, 10, 15, 20 (including 0).

I can count back from and to a given number (count back from 9 to 3).

Count how many swings/steps/jumps. When playing a game, set a timer and count backwards.

(Lots of games can be adapted to include counting.)

I can recognise some numerals in my environment.

I can identify numerals to 5, 10, 15, & 20.

Go on a numeral hunt.

Play 'I spy'- "Can you find the number 3?" Find the number...

https://www.topmarks.co.uk/learning-tocount/helicopter-rescue

https://www.topmarks.co.uk/learning-tocount/blast-off I can join in with number rhymes /stories.
I can use my fingers to represent numbers within rhyme, song or story.

I can use fingers, songs and rhymes to count backwards and take away.

1, 2,3, 4, 5 Once I Caught a Fish Alive:

https://www.youtube.com/watch?v=--BhTBXdc1o 5 Little Monkeys:

https://www.youtube.com/watch?v=TPuZKw3ND-

5 Little Duck:

https://www.youtube.com/watch?v=F2OpkQuOjig 10 green bottles:

https://www.youtube.com/watch?v=Ak7kedzR8bg

I can use a range of positional language in play -	I can explore symmetrical pictures and	I can use fingers & objects to make numbers	I can use money within play.
under/over, beside, in, out etc	patterns.	up to 5/10 in different ways.	I can sort money by type of coin.(1p-10p)
I can follow simple directions forwards and backwards,	I can recognise simple symmetrical pictures	I can match numerals to amounts up to 5/10	I can talk about different coins (shape, size, value)
, , , , , , , , , , , , , , , , , , , ,		• •	https://www.topmarks.co.uk/money/toy-shop-
up and down etc I can give simple directions such as	and patterns.	and beyond.	
forwards/backwards, up/down	I can create simple symmetrical pictures and	I can use fingers and objects to represent	money (counting just 1p coins)
	patterns.	doubles i.e., 2 & 2, 3 & 3 to a total of 10.	
Dance the Positional Song	https://www.topmarks.co.uk/symmetry/symm		Set up a shop for role play, this can be an ice-
https://www.youtube.com/watch?v=XfLjhLiR-mA	etry-matching	Play Finger Doubles.	cream shop, book shop, vegetable shop, sweet
	https://www.topmarks.co.uk/symmetry/symm	Making numbers with fingers.	shop etc.
Make up your own moves to Wake Up and Shake Up:	etry-sorting	"Can you make 3 in a different way?"	Get them to pay for their morning snack using 1p
Children to give simple dance moves/directions for		https://www.topmarks.co.uk/learning-to-	coins.
families to copy. Put the moves to some fun music.		count/ladybird-spots	Coin rubbings.
		(Lots of opportunities throughout the day to	Sort the coins by type (1p to 10p)
		make numbers and match numerals to	, ,, ,, ,,
		amounts.)	
I can explore a simple pattern.	I can identify when different events happen	I can help collect and display objects by type.	I can join in with games using a dice.
I can copy a simple pattern.	during the day.	I can ask simple questions to gather	I can count dots on a dice.
I can continue a simple pattern.	I am aware that time can be measured e.g.	information, (favourite book, food, etc)	I recognise dots on a dice without counting.
I can create a simple pattern.	using sand timer, clock	I can talk about the information that has been	
		collected and displayed.	Play dice bingo.
Complete the Pattern:	Plan your day and draw a visual timetable.		Roll a beetle.
https://www.topmarks.co.uk/ordering-and-	Plan a list of chores and when they are to be	Collect and Display.	
sequencing/shape-patterns	completed e.g. setting the table.	http://toytheater.com/fruit-fall/	(Lots of games can be adapted to include dice.)
	Use timers to tidy up/brush your teeth/wash		
https://pbskids.org/arthur/games/planet-pal	your hands or to share toys with a sibling.	Ask a family what their favourite colour is or	
	Make your own clock.	favourite fruit etc.	
	,	Make a pictogram to display your information.	
		Ask questions, "Who likes?". "How many	
		like?" What is the most popular choice?",	
		"What is the least popular choice?"	
		what is the least popular choice:	

