	Monday	Tuesday	Wednesday	Thursday	Friday
Activity 1	Literacy - Spelling	Literacy - Reading	Literacy - Writing	Literacy - Listening & Talking	Literacy - Grammar
	Choose 10 words from the Fry's lists that are appropriate for you as a speller. You could also choose some 2D or 3D shape words. Practise spelling your words. Complete LSCCWC x2 and create at least 3 sentences using your words. Remember to include a joining word where you can and to start your sentences with a capital letter and end with a full stop. Optional: Use a phone keypad to write the words in code. Example people 736753 LI: • to spell a range of words using my knowledge of phonics and mnemonics.	Read for Enjoyment for at least 30 minutes every day. Remember that you can access audiobooks on YouTube to listen to or an adult can read to you - it all counts! You can also access books here: https://home.oxfordowl.co.uk/rea ding/free-ebooks/ Tell someone at home what you enjoyed or didn't enjoy about the text. Update your First Minister's Reading Challenge diary daily. LI: • to tell others why I like/dislike a text.	Explore the different types of poetry provided. Which style do you like best? Why? Which style do you think is most effective at grabbing the reader's attention? Choose a style that you enjoy. Create your own poem in that style, with a Scottish theme. LI: to identify what style of poetry I prefer. to create a poem in my preferred style. to use Scotland as my theme for poetry.	Choose one of the following Scottish poems: - 'The Wee Rid Motor' - 'Tattie Boogle' - 'Up in the Morning Early' - 'Dentist' Explore the patterns and language within your chosen poem. Do you know what all of the Scots words mean? Record yourself either via video or voice clip, reciting your chosen Scottish poem. Remember to consider: - Expression - Volume - Pace (not too fast or too slow!) LI: • to understand the Scots words within the poem. • to identify any patterns that you may have read about within the writing task. • to speak confidently and clearly, using expression, pace and volume.	Complete one of the following tasks. Choose the one that is most appropriate for you. 1) Fill in the missing punctuation in the attached paragraph. Think about:

Activity 2	Numeracy & Maths	Numeracy & Maths	Numeracy & Maths	Numeracy & Maths	Numeracy & Maths
	Sequencing	Time	Mental Maths	Doubling and Halving	XtraMath Game
	Choose a way of counting forwards and backwards such as in 1s, 2s, 5s or 10s. Choose a random starting number and try to count forwards to 100 or backwards to 0. You could challenge yourself to count beyond 100.	Practise telling the time using digital and analogue clocks. You can choose the appropriate level for you to ensure you are challenged! https://mathsframe.co.uk/en/resources/resource/116/telling-the-time	Use 'Hit the Button': https://www.topmarks.co.uk/math sgames/hit-the-button Select a learning focus, e.g. division facts. Set yourself a target to achieve by the end of the week, e.g. to answer 15 division questions correctly in the time given. Record your target in your jotter. Aim to spend at least 10 minutes per day working on your target. Record your daily	Create your own board game that helps you to practise the target you set yourself for Hit the Button. For example, Use or create a Snakes & Ladders board and double or half the number you land on.	Use XtraMath every day by following this link and entering your enrolment code from the letter we sent home: https://xtramath.org/#/signin/classroom_other We will be able to monitor your progress from school.
	LI: • to count forwards and backwards in sequences of 1, 2, 5 and 10.	LI: • to identify the time - to the hour, - half past the hour, quarter past and quarter to the hour - to 5-minute intervals.	high scores in your jotter. Did you manage to achieve your target? And Complete one of the attached challenge worksheets by timing yourself to see how long it takes you to answer all the sums. 1) Number facts Challenge 2) Times Tables Challenge LI: to develop my mental strategies in numeracy.	LI: • to create a game using my chosen target. • to use the strategies of doubling and halving.	LI: • to improve my recall of basic number facts.
Activity 3	IDL - Scotland	HWB - PE	French	Expressive Arts	HWB - Resilience
	Research a famous Scottish Inventor. Find out 3 pieces of information about them. You can present your findings in any format you like such as a poster, PowerPoint or video presentation. LI: to understand the influence of a chosen Scottish Inventor.	Invent a new game that we can play during PE at school. Try to think about different ways of moving and pace. Don't forget to explain the equipment that we may need and the rules for playing. LI: to show awareness of the space around myself and others.	Go on a colour scavenger hunt around your house and garden. Try to find something for every colour of the rainbow and name the colour of the item in French. LI: to develop an awareness of the names of colours in French.	Choose a draw-a-long video and test your ability to follow the instructions to create your artwork. https://www.youtube.com/user/ArtforKidsHub/videos LI: to follow instructions. to improve my accuracy in drawing.	Create a self portrait of yourself and around your body draw or write what it is that makes you happy and feel calm. You can then use this while you are learning at home, it can give you ideas of things you can do to make yourself happy. LI: to develop an awareness of what makes me happy. to understand how I can
	to create a visual presentation of a chosen Scottish Inventor.	 to show control over movement in personal and shared space. 		········g·	use these strategies to help me when I am not feeling calm or happy.