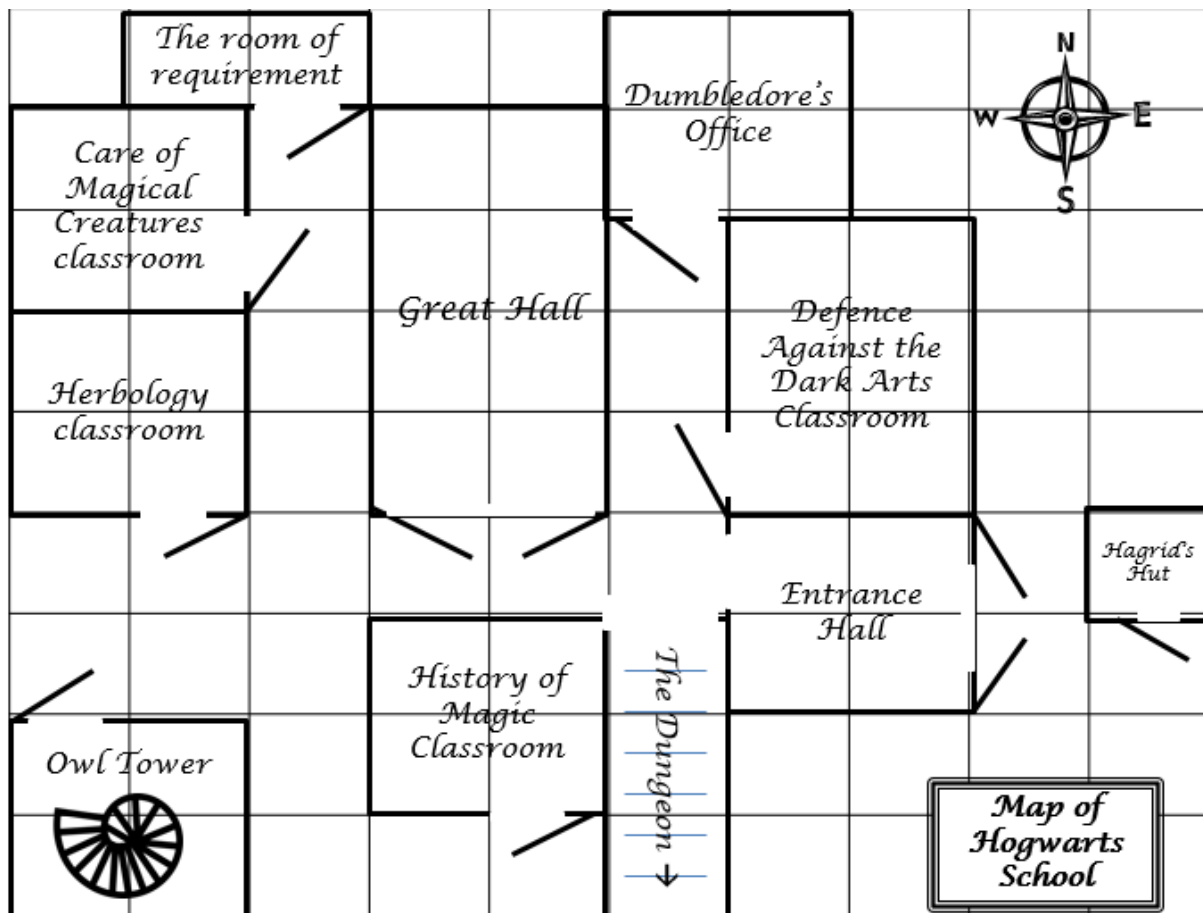


### Extension – Compass task

Use the compass to give directions to the destinations, a bonus point if you can use degrees too. The first one has been done as an example.



Time	Activity/Room	Directions
08:00	Breakfast in the Great Hall	Enter through the entrance hall, walk forward 2 squares and turn 90 degrees to the north
<u>09:00</u>	<u>Defence Against the Dark Arts</u>	
<u>10:30</u>	<u>Visit Hagrid in Hagrid's Hut</u>	
11:00	Herbology	

12:00	Lunch in the Great Hall	
1:00	History of Magic	
2:00	Potions in the Dungeon	
3:00	Visit Hedwig in the Owl Tower	