

Highest Number wins.

For this game you need a pack of cards. If you don't have any, you can use this online pack <http://random-cards.com/1-shuffled-deck/>). You can play by yourself, but it's more fun with two or three players.



Instructions

Set a target score for the game, perhaps 30 or 50. Shuffle the pack and place it face down. The first player turns over the top card and continues turning over cards, adding together the value of each card, until he/she decides to stop. (Jacks and Queens are 10.) When the player stops, the total is recorded as his/her score.



However, if an Ace or King is turned over, no points are scored at all and the turn is finished.

Now the second player starts turning over cards in the same way. Players continue having turns and building their scores until someone reaches the target score.

For example, if the target is 50 and the first player stops at 35, and the second player stops at 40, the first player needs 15 more and the second player needs 10 more.

The first player must turn at least one more card, then the second player and you keep going until either someone reaches the target or someone turns a king or an ace.

If the cards are all turned over before the target is reached, just reshuffle the pack and continue.

Extension: Red cards (hearts and diamonds) count as a plus and black cards (spades and clubs) count as minus. Kings count as 10 and Aces count as 1 in this game.

